## YMCA Camp Kresge's CAMP GOALS AND OBJECTIVES

This is a list of goals that we would like to see all our campers develop at our camps. Also included are objectives that we as leaders provide for the campers to help them achieve their goals.

- 1. <u>Develop self-confidence and self-respect.</u>
  - a. Skill activities archery, crafts, horseshoes, swimming, etc.
  - b. Recognition of abilities when it warrants
- 2. Develop a faith for daily living.
  - a. Provide chapels and cabin chats
  - b. Rags and Leather Program
- 3. Grow as responsible members of their families and as citizens of their communities.
  - a. Cabin Kapers and cabin clean up
  - b. Hoppers
- 4. <u>Recognize the worth of all persons and work for inter-racial and inter-group understanding.</u>
  - a. Mixing with other campers of different races
  - b. Bring out different backgrounds in a positive sense
  - c. Emphasize in chapel and cabin chats
- 5. Develop their capacities for leadership and use responsibility in their own groups and

## community life.

- a. Democratic process in cabin groups
- b. Campfires, Jamborees, Skit Nights, and All Camp Activities
- c. Through Ropes Course experiences
- 6. <u>Appreciate that health of mind and body is a sacred gift and that physical fitness and mental</u> well-being are conditions to be achieved and maintained.
  - a. Personal Cleanliness
  - b. Activities boating, swimming, sports, etc.
  - c. Hiking
- 7. <u>First resident camp experience away from home providing activities, attitudes and environment suitable for helping campers in dealing with this.</u>
  - a. Camp/Village orientations
  - b. Each cabin develops own rules with help from counselor(s)
  - c. Counselor(s) need to set up daily hygiene regulations
- 8. <u>Helping campers work together with their own peer/cabin groups, sharing responsibilities</u> and relating self to other people.
  - a. Cabin clean-up
  - b. Planning skits or songs
  - c. Cabin activity time
  - d. Cabin devotions
  - e. Hoppers
- 9. Learning to be a member of a group.
  - a. Decide as a group on activities
  - b. Team Sports
  - c. Team Challenge/Ropes course activities
  - d. Horseshoe Participation
  - e. Cabin Spirit Cheers and Songs
  - f. Cabin Chats

- 10. Development of large muscle skills.
  - a. Twilight activity, running, throwing, kicking games
  - b. Hiking
  - c. Swimming
- 11. Beginning development of hand-eye coordination.
  - a. Archery
  - b. Crafts
  - c. Sports & Games
  - d. Frisbee
  - e. Horseshoes
- 12. Dealing with self-identity.
  - a. Rags & Leathers Program
  - b. Inspiration and Cabin Chats
  - c. Skit/Song Participation
  - d. Character Development Program
- 13. Beginning awareness of self in relationship to nature and the World.
  - a. Nature Hike
  - b. Night Hike
  - c. International Staff Days
  - d. Nature Crafts
  - e. Canoeing/Kayaking
  - f. Food Waste Program in Dining Hall
- 14. Discovery of new interests.
  - a. New Activities to try
  - b. Camping
  - c. Sleeping outside on overnight
- 15. Management.
  - a. Camp Store account
  - b. Crafts
- 16. <u>Developing creativity in campers.</u>
  - a. Inventing new camp games
  - b. New Camp songs and skit
- 17. Exposure to outdoor skills.
  - a. Outdoor Skills activity
  - b. Canoeing/Kayaking
  - c. Overnight Camping