



FOR YOUTH DEVELOPMENT®
FOR HEALTHY LIVING
FOR SOCIAL RESPONSIBILITY

YMCA Camp Kresge Day Camp Sample Schedule

7:00 am	Morning Care Available
8:00 am	Bus to Camp
9:00 am	Opening Ceremony & Morning Inspiration
9:20 am	Activity Period 1
10:15 am	Activity Period 2
11:15 am	Lunch
12:15 pm	Activity Period 3
1:45 pm	Activity Period 4
3:00 pm	Afternoon Huddle
3:30 pm	Camp Store
3:50 pm	Closing Ceremony & Board Buses
4:00- 5:30 pm	After Care Available

Activities:

Counselors will travel with their assigned trail groups and facilitate activities for their campers alongside a co-counselor. Activities will depend upon the age of the trail group, and may include:

- Archery
- Arts & Crafts
- Boating
- Climbing Tower
- High Ropes
- Low Ropes
- Mountain Biking
- Nature
- Sports & Games
- STEM
- Survival
- Swimming
- Teambuilding
- Water Games
- Zipline

Camp Terms:

Trail Group: Age divisions of campers in the Camp Kresge Day Camp Program. Each trail group consists of at least 2 counselors and about 7-12 campers. Otters are 5 & 6 years old and must have completed kindergarten. Bobcats and Coyotes are 7 & 8 years old. Eagles and Hawks are 9 & 10 years old. Snappers are 11 & 12 Years old. TAC campers are 13-16 years old.

TAC: Participants in our Teen Adventure Camp (or TAC) are 13-16 years old. These are the oldest campers in the Day Camp program. In addition to participating in on site activities, these campers will leave site weekly for service projects in the local community, and overnights in local state parks.

Morning Inspiration: An exciting time for camp to come together for songs and stories related to one of camp's core values, including **Caring**, **Honesty**, **Respect**, and **Responsibility**. Counselors take turns leading Morning Inspiration. Campers leave morning inspiration with a "mission" for the day related to the Day's Value.

Afternoon Huddle: A time for Trail Groups to reflect upon their day. Counselors will lead games, songs and discussions with the group. These huddles are a fun time for campers to bond with each other, and share about their day.

Camp Store: Campers will have an option each day to buy a snack from the store. (Typically between \$1 and \$2) Once a week, campers will have an opportunity to purchase other items, including sweatshirts, t-shirts, stuffed animals, Frisbees and more.